

Issues

#	Project	Tracker	Status	Priority	Subject	Assignee	Updated
192	GURPS Init Tool	Feature	New	Low	GCS import		09/28/2020 10:05 PM
191	GURPS Init Tool	Feature	New	Normal	Search finds folder/group names?		04/15/2019 11:33 AM
190	GURPS Init Tool	Feature	New	Normal	Group descriptions		04/15/2019 11:30 AM
189	GURPS Init Tool	Feature	New	Low	DX-based skill for attacks?		02/22/2019 09:57 AM
188	GURPS Init Tool	Bug	New	Normal	Updating attack value doesn't trigger dirty indication for Groups Manager		01/31/2019 01:20 PM
187	GURPS Init Tool	Feature	New	Normal	Add edit feature for result of Defense dialog		10/01/2018 12:36 PM
181	GURPS Init Tool	Feature	New	Low	Change status 'Disabled' to 'Incapacitated' to better match GURPS source books		11/07/2016 09:41 AM
178	GURPS Init Tool	Bug	New	Low	document filter for damage/injury column editor does not always work		01/31/2019 11:27 AM
172	GURPS Init Tool	Feature	New	Low	Clear encounter log		10/28/2016 01:23 PM
167	GURPS Init Tool	Feature	New	Normal	Add load field, encumbrance support for move, dodge		05/27/2020 09:01 AM
165	GURPS Init Tool	Feature	New	Normal	Allow editing of custom traits in the table		10/01/2016 12:11 PM
163	GURPS Init Tool	Feature	New	Low	Allow editing of notes trait from table		09/30/2016 02:35 PM
158	GURPS Init Tool	Feature	New	Low	Multiple attributes in a single line		10/02/2016 11:00 AM
153	GURPS Init Tool	Feature	New	Normal	Add selection tracking to Undo/Redo		09/22/2015 11:07 AM
152	GURPS Init Tool	Feature	New	Low	Add clean/dirty tracking to Undo/Redo support		01/31/2019 01:13 PM
150	GURPS Init Tool	Bug	New	Normal	Undo not possible for first interactive edit until committed		09/21/2015 06:19 PM
149	GURPS Init Tool	Feature	New	Normal	ESC / Enter keys for editing		09/21/2015 06:18 PM
148	GURPS Init Tool	Feature	New	Low	Cut / copy / paste of actors		09/24/2018 09:16 PM
143	GURPS Init Tool	Bug	New	Low	Defense result can exceed the width of the defense dialog		09/16/2015 09:13 AM
142	GURPS Init Tool	Feature	New	Normal	Option: selected row follows active actor		09/16/2015 05:48 PM
138	GURPS Init Tool	Feature	New	Normal	Enhance DR handling		09/10/2015 03:21 PM
136	GURPS Init Tool	Feature	New	Low	Add option to select retreat by default		08/08/2015 08:47 AM
135	GURPS Init Tool	Feature	New	Low	Track retreat and warn if selected more than once per turn		08/08/2015 08:36 AM
132	GURPS Init Tool	Feature	New	Normal	Per-actor logging		08/06/2015 07:21 AM
120	GURPS Init Tool	Feature	In Progress	Normal	Hide unneeded columns	Damian Small	10/02/2016 10:58 AM
103	GURPS Init Tool	Feature	New	Normal	Enable cut/copy/paste/drag/drop of Attack table rows		07/19/2013 04:08 PM
100	GURPS Init Tool	Feature	New	Low	Shield penetration arm/original hit location selection		10/17/2016 09:52 PM
99	GURPS Init Tool	Feature	New	Normal	Ranged attack multi-turn prep		01/31/2019 01:36 PM
95	GURPS Init Tool	Bug	New	Low	Can't move folder into identically named folder with the same path in another GroupManager window that is also selected		08/05/2015 10:55 PM
36	GURPS Init Tool	Bug	New	Low	Group manager indicates file change when dragging character to the same location	Damian Small	07/17/2013 04:32 PM
34	GURPS Init Tool	Feature	New	Normal	List of Names Tool		08/06/2013 02:30 PM

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31	GURPS Init Tool	Bug	New	Low	Group manager indicates file change when dragging group to the same location		07/17/2013 04:32 PM
26	GURPS Init Tool	Feature	New	Normal	Attacks/timers/spells/effects		07/31/2015 03:41 PM
21	GURPS Init Tool	Feature	In Progress	Normal	Attack automation		01/31/2019 01:36 PM
18	GURPS Init Tool	Feature	New	Low	Icons for actors		07/19/2013 10:22 AM
15	GURPS Init Tool	Feature	New	Low	PC stat changes reflect back to group		07/19/2013 10:22 AM
14	GURPS Init Tool	Feature	New	Normal	Save/Load an Encounter		08/01/2015 06:56 PM
12	GURPS Init Tool	Bug	New	Low	When moving groups, the table row selection is reset		07/19/2013 10:21 AM
7	GURPS Init Tool	Feature	New	Low	Clone actor		07/19/2013 10:22 AM
4	GURPS Init Tool	Bug	New	Low	Move actor above itself (net change is nothing) causes active pointer to advance		07/19/2013 10:21 AM